WELDER.APP
How to create a project

by Antonio Garosi
Careables.org repository is hosted by Welder.app, a file sharing and version management solution, empowering both private teams and open communities.

https://www.welder.app/
Create a project - Access

Browse Careables.org and click on the Discover careables section

In the opened page, click on the Upload My Project button
If you already don’t have one, you’ll be asked to activate a Welder account and to log in.

From the hamburger menu on the upper-right corner, click on the profile section.

In the “My Projects” section, click the “Create a new project” button to access to the Project Upload Wizard.
Step 1

Project Settings

Thumbnail *

Upload Image
At least 800x500 pixels

Title *

Description: Pitch your project in 90 characters or less. *

Tags: Categorize your project to make it easy to find.

Select...

License: Choose what rights you grant others to copy, distribute, or modify your work.

Select...

Privacy

- Public
  Anyone can see this project. You choose who can modify it.

- Private
  You choose who can see and modify this project.
Step 1 - Thumbnail

The Thumbnail will be the main picture of your project. It should be a clear and well-defined image, since it will be used to showcase your project on Welders and Careables.

Choose an image big at least 800*500 pixels, preferably oriented in horizontal.

This is a mandatory field! You can’t save your project until you upload a Thumbnail Image.
Step 1 - Title & Description

Insert the project **Title** and a brief **Description** of it.

Keep the description concise (90 characters max) since it will be used just to have a first glance of your project content. You’ll have plenty of space later to delve into details.

These are mandatory fields! You can’t save your project until you prompted them.
Step 1 - Tags, Licence & Privacy

**Tags** are used to classify the topics of your project. Pick the most appropriate from the list prompted to make your project more discoverable to interested users. You can assign 5 tags max.

As for the **License**, The Open Hardware Licenses provided grant the legal basis to share freely your projects. Research about them and choose the most suitable to your project philosophy (long story short: opt for TAPR if you want your idea to be used as is, opt CERN if you want share without compromising your IP).

At the moment, Welder free accounts can only set the privacy setting of the projects as **Public**.

Keep in mind that you can change all the fields of your project in later steps, so don’t worry about using drafts or placeholders.
The Media Gallery is the section you can use to add more pictures of your projects. There are no size restrictions and you can add as many images as you want.

Furthermore, if you press the “YouTube” button, you can embed YouTube clips to your Media Gallery by inserting the relative link.
In the Summary section you can describe your project in more detail. In here you answer to question such as:

- What is your product?
- How is it made?
- What’s the inspiration behind it?

This field also allows you to format you text, add links and other images with the embedded commands.

This is the only mandatory field of this step. You won’t be able to save your project until you fill it.
There are three more text fields that will guide in describing properly your project.

In Goal, you can describe who is the target of your product and how you aim to solve its needs.

Roadmap is where you define the foreseen evolution of your project. How will you promote it? Will you scale the production? Do you expect contribution from other people?

In Team you can list the people and the institutions that collaborated to the creation of the project in so far.
Step 2 - Specifications

If you want to describe some physical specifications of your project (size, power consumption, range, etc), you can use the standardized form provided by pressing this button.

Be sure to define properly the unit of measurements (don’t confuse internationals and imperials!) and add the units a precise as you can.
Step 2 - References

In a similar fashion, you can add references and inspirations of your project from this button.

A standard form will help add names, links and other useful details.
Step 2 - Create

In filling the forms, try to be concise, clear and precise and make so that the media you want to show will be easy to understand.

However, remember that all the fields of a project can be edited later from your profile, so making early mistakes and doing later corrections shouldn’t be your concern.

Whenever you’re ready, press the **Create** button at the end of Step 2 and the project will be readily shown on your profile.